nickelodeon



Tidety Tock Play & Learn Glock





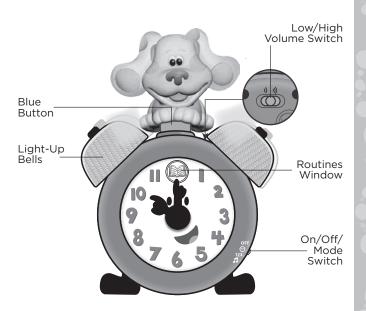
Parents' Guide

This guide contains important information. Please keep it for future reference.

INTRODUCTION

What time is it? It's play time with the Blue's Clues & You! Tickety Tock Play & Learn Clock.

This interactive clock helps kids learn times of day, numbers, and daily routines through musical play with Tickety Tock and Blue!



INCLUDED IN THIS PACKAGE

- Blue's Clues & You![™] Tickety Tock Play & Learn Clock
- · Parents' Guide

WARNING:

All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties and packaging screws are not part of this toy, and should be discarded for your child's safety.

NOTE:

Please keep this parents' guide as it contains important information.

ATTENTION:

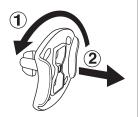
Pour la sécurité de votre enfant, débarrassez-vous de tous les produits d'emballage tels que rubans adhésifs, feuilles de plastique, attaches, étiquettes et vis d'emballage. Ils ne font pas partie du jouet.

NOTE:

Il est conseillé de conserver ce guide des parents car il comporte des informations importantes.

Unlock the Packaging Locks

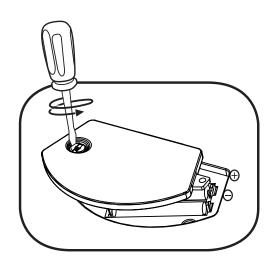
- ① Turn the packaging lock counterclockwise several times.
- ② Pull out the packaging lock and discard.



GETTING STARTED

Battery Removal and Installation

- 1. Make sure the unit is turned OFF.
- Locate the battery cover on the bottom of the unit, use a screwdriver to loosen the screw and open the battery box.
- Remove old batteries by pulling up on one end of each battery.
- 4. Install 2 new AAA (AM-4/LR03) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance.)
- 5. Replace the battery cover and tighten the screw to secure.



BATTERY NOTICE

- Use new alkaline batteries for maximum performance.
- Use only batteries of the same or equivalent type as recommended.
- Do not mix different types of batteries: alkaline, standard (carbon-zinc), or rechargeable (Ni-Cd, Ni-MH), or new and used batteries.
- Do not use damaged batteries.
- Insert batteries with the correct polarity.
- Do not short-circuit the battery terminals.
- Remove exhausted batteries from the toy.
- Remove batteries during long periods of non-use.
- Do not dispose of batteries in fire.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the toy before charging (if removable).
- Rechargeable batteries are only to be charged under adult supervision.

MISE EN GARDE

- Utiliser des piles alcalines neuves pour des performances maximales.
- Seules des piles du type recommandé doivent être utilisées.
- Ne pas mélanger différents types de piles ou d'accumulateurs, ne pas mélanger des piles ou des accumulateurs neufs avec des usagés.
- Ne pas utiliser des piles ou des accumulateurs endommagés.
- Mettre en place les piles ou les accumulateurs en respectant les polarités + et -.
- Ne pas mettre les bornes d'une pile ou d'un accumulateur en court-circuit (en reliant directement le + et le -).
- Enlever les piles ou les accumulateurs usagés du jouet.
- Retirer les piles ou les accumulateurs en cas de nonutilisation prolongée.
- Ne les jeter ni au feu ni dans la nature.
- Ne pas tenter de recharger des piles non rechargeables.
- Enlever les accumulateurs du jouet pour les recharger.
- Les accumulateurs ne doivent être chargés que sous la surveillance d'un adulte.

PRODUCT FEATURES

1. On/Off/Mode Switch

To turn the unit **ON**, slide the **On/Off/Mode Switch** to Clock mode **⊙**, Numbers mode **123** or Music mode **□**. To turn the unit **OFF**, slide the **On/Off/Mode Switch** to the **OFF** position.



2. Low/High Volume Switch

To adjust the volume, slide the **Low/High Volume Switch** to the low volume $\stackrel{\leftarrow}{\Phi}$ or high volume $\stackrel{\leftarrow}{\Phi}$ position.



3. Clock Hands

Turn Tickety Tock's short hand to see the pictures at the top of the clock face change.



4. Blue Button

Press Blue to hear Tickety Tock ask questions, say learning phrases and sing.



5. Automatic Shut-Off

To preserve battery life, the Blue's Clues & You!™ Tickety Tock Play & Learn Clock will automatically shut off after approximately 100 seconds without input. The unit can be turned on again by pressing Blue or moving the clock's short hand.

Note: This product is in Try-Me mode in the packaging. After opening the package, turn the product off and on again to proceed with normal play. If the unit powers down while playing, please install a new set of batteries.

ACTIVITIES

1. Three Modes

Choose Time mode ⊙to learn about what Blue does at different times of the day. Choose Numbers mode 123 to explore numbers and counting. Choose Music mode ₁ to hear fun music and sing-along songs.



2. Routines Window

Turn Tickety Tock's short hand to see the pictures at the top of the clock face change and to hear Tickety Tock describe what happens at each hour.



 8 o'clock in the morning Time for Blue to eat breakfast and then brush her teeth!



 9 o'clock in the morning Time for Blue to go to school.



 10 o'clock in the morning Time for Blue to read and write!



 11 o'clock in the morning Time for Blue to play outside!



12 o'clock. It's noon.
 Time for Blue to have lunch.



 1 o'clock in the afternoon Time for Blue to take a nap.



 2 o'clock in the afternoon It's mail time!



 3 o'clock in the afternoon Time for Blue to have a snack.



4 o'clock in the afternoon
 Time to play Blue's Clues! We need to
 look for one...two...three clues!



• 5 o'clock in the evening Time for Blue to wash up.



 6 o'clock in the evening Time for Blue to eat dinner.



 7 o'clock in the evening Time for Blue to take a bath, brush teeth, and go to bed.



3. Light-Up Bells

Press the **Blue Button** and Tickety Tock's **Light-Up Bells** will light up and shake.



4. Blue Button

Press the **Blue Button** to hear Tickety Tock ask questions, sing and more.



Song Lyrics

Learning is so fun to do, Numbers, letters, colors, clues. Come on, let's go figure it out, With Blue and you!

CARE & MAINTENANCE

- 1. Keep the unit clean by wiping it with a slightly damp cloth.
- 2. Keep it out of direct sunlight and away from direct heat sources.
- 3. Remove the batteries if the unit will not be in use for an extended period of time.
- 4. Do not drop the unit on a hard surface and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the unit stops working or malfunctions, please follow these steps:

- 1. Turn the unit OFF.
- 2. Interrupt the power supply by removing the batteries.
- 3. Let the unit stand for a few minutes, Then, replace the batteries.
- 4. Turn the unit back **ON**. The unit will now be ready to use again.
- 5. If the unit still does not work, install a new set of batteries.

Environmental Phenomena

The unit may malfunction if subjected to radio-frequency interference. It should revert to normal operation when the interference stops. If not, it may become necessary to turn the power **off** and back **on**, to remove and reinstall the batteries. In the unlikely event of an electrostatic discharge, the unit may malfunction and lose memory, requiring the user to reset the device by removing and reinstalling the batteries.

Impact de l'environnement

Une défaillance de fonctionnement de l'appareil peut survenir s'il est sujet à des interférences avec les fréquences radioélectriques. Le fonctionnement normal de l'appareil devrait reprendre avec l'arrêt des interférences. Si ce n'est pas le cas, il peut s'avérer nécessaire d'éteindre et rallumer l'appareil ou de retirer et réinstaller les piles. Dans l'éventualité peu probable d'une décharge électrostatique, un mauvais fonctionnement et une perte de mémoire de l'appareil peuvent se produire. L'utilisateur doit alors retirer et réinstaller les piles pour réinitialiser l'appareil.

NOTE:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

CAUTION:

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.



IMPORTANT NOTE:

If the problem persists, please call our Consumer Services Department at 1-800-701-5327 in the U.S. or email support@leapfrog.com. Creating and developing LeapFrog® products is accompanied by a responsibility that we take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to contact us with any problems and/or suggestions you might have. A service representative will be happy to help you.

Supplier's Declaration of Conformity

Trade Name: LeapFrog®

Model: 6108

Product Name: Blue's Clues & You!™ Tickety Tock

Play & Learn Clock

Responsible Party: LeapFrog Enterprises, Inc.

Address: 6401 Hollis Street, Suite 100,

Emeryville, CA 94608

Website: leapfrog.com

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS: (1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRED OPERATION.

CAN ICES-3 (B)/NMB-3(B)



Visit our website for more information about our products, downloads, resources and more.

leapfrog.com Read our complete warranty policy online at leapfrog.com/warranty

© 2020 Viacom International Inc. All Rights Reserved. Nickelodeon, Blue's Clues & You! and all related titles, logos and characters are trademarks of Viacom International Inc. LeapFrog Enterprises, Inc., A subsidiary of VTech Holdings Limited. TM & © 2020 LeapFrog Enterprises, Inc. All rights reserved. 91-003807-000 ©