




**LeapLand
Adventures™**



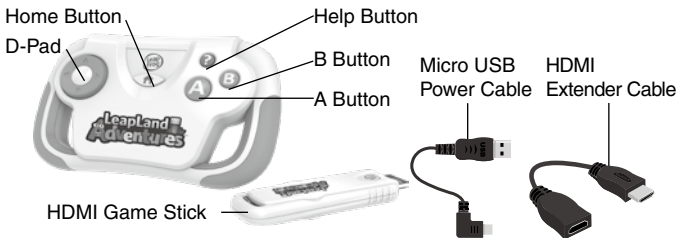
Parents' Guide

This guide contains important information. Please keep it for future reference.

91-003970-001 

INTRODUCTION

Thank you for purchasing the **LeapLand Adventures™** learning video game! Hunt for the four missing keys to unlock Clever Castle and learn about letters, shapes, numbers and colours along the way.



INCLUDED IN THIS PACKAGE

- 1 wireless controller
- 1 HDMI game stick
- 1 micro USB power cable
- 1 HDMI extender cable
- Parents' guide

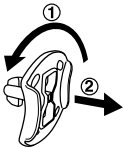
WARNING

All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties, cords and packaging screws are not part of this toy and should be discarded for your child's safety.

NOTE

Please keep this parent's guide as it contains important information.

Unlock the Packaging Locks



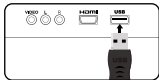
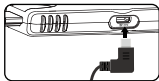
- ① Rotate the packaging lock anticlockwise for 90 degrees
- ② Pull out the packaging locks.

GETTING STARTED

INITIAL SETUP

For your child's safety, the following steps must be assembled by an adult.

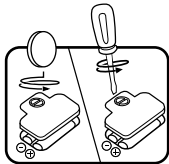
1. Plug the USB B Connector end of the **Micro USB Power Cable** into the USB B port on the **HDMI Game Stick**.
2. Plug the **HDMI Game Stick** into an HDMI port on your television.
3. Plug the USB A Connector end of the **Micro USB Power Cable** into a USB port on your television or other qualified DC 5V adapter with output no less than 500mA.



Note: If the **HDMI Extender Cable** is needed, plug the **HDMI Game Stick** into the **HDMI Extender Cable**. Plug the **HDMI Extender Cable** into an HDMI port on your television.

BATTERY REMOVAL AND INSTALLATION

1. Find the battery cover located on the back of the **Wireless Controller**, use a coin or screwdriver to loosen the screw and then open the battery cover.
2. Remove old batteries by pulling up on one end of each battery.
3. Install 2 new AA (AM-3/LR6) batteries following the diagram inside the battery box.
4. Replace the battery cover and tighten the screw to secure.



WARNING:

Adult assembly required for battery installation.
Keep batteries out of reach of children.

IMPORTANT: BATTERY INFORMATION

- Insert batteries with the correct polarity (+ and -).
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable batteries.
- Only batteries of the same or equivalent type as recommended are to be used.
- Do not short-circuit the supply terminals.
- Remove batteries during long periods of non-use.
- Remove exhausted batteries from the toy.
- Dispose of batteries safely. Do not dispose of batteries in fire.

Disposal of batteries and product



The crossed-out whee bin symbols on products and batteries, or on their respective packaging, indicates they must not be disposed of in domestic waste as they contain substances that can be damaging to the environment and human health.



The chemical symbols Hg, Cd or Pb, where marked, indicate that the battery contains more than the specified value of mercury (Hg), cadmium (Cd) or lead (Pb) set out in the Batteries and Accumulators Regulation.

The solid bar indicates that the product was placed on the market after 13th August, 2005.

Help protect the environment by disposing of your product or batteries responsibly.

LeapFrog® cares for the planet.

Care for the environment and give your toy a second life by disposing of it at a small electricals collection point so all its materials can be recycled.

In the UK:

Visit www.recyclenow.com to see a list of collection points near you.

In Australia & New Zealand:

Check with you local council for kerbside collections.

Safety information when using power supply for toys

LeapFrog recommend a power supply (AC/DC adaptor) of the below specification:

Power rating: 5V/500mA or 5V/1A DC output

- Use Leapfrog or any standard adaptor Comply with EN61558
- This toy shall only be used with a power supply for toys.
- The power supply is not a toy.
- This toy is not intended for use by children under 3 years old.
- Do not connect the toy to more than the recommended number of power supplies.
- Never clean a plugged in toy with liquid.
- Please examine the power supply periodically for conditions that may result in the risk of fire, electric shock, or injury to persons (such as damage to the supply cord, output cord, plug, blades, housing, or other parts) and that, in the event of such conditions, the power supply should be scrapped.
- Power supplies for toys are not intended to be used as toys, and the use of these products by children shall be under the full supervision of parents.

Warning! Not suitable for children under 36 months. Transformer toy. Electric shock hazard.

RECHARGEABLE BATTERIES

- Remove rechargeable batteries from the toy before charging.
- Rechargeable batteries are only to be charged under adult supervision.
- Do not charge non-rechargeable batteries.

NOTE

If the **Wireless Controller** powers down or if the light fades out during play, please install a new set of batteries.

PRODUCT FEATURES

1. D-Pad

Press the **D-Pad** on the **Wireless Controller** to select an item on the Menu screen. While playing the game, press the **D-Pad** left and right

to move the character around the screen. Press down on the **D-Pad** to make the character crouch and press left or right on the **D-Pad** to make the character walk while crouching.

2. Home Button

Press the **Home Button** on the **Wireless Controller** to quit a level, quit the game, or return to the previous Menu screen.

3. Help Button

Press the **Help Button** on the **Wireless Controller** to hear hints and tips on how to play the game or navigate the Menu screen.

4. A Button

- Press the **A Button** on the **Wireless Controller** to select the highlighted objects on the Menu screen.
- Press the **A Button** to make the character jump.
- Press the **A Button** a second time while the character is in the air to make the character double-jump.
- Press the **A Button** repeatedly to get the character out of a bubble trap.
- When two treasure chests appear on the screen, press the **A Button** to select the treasure chest on the left.

5. B Button

- Press the **B Button** on the **Wireless Controller** to return to the previous Menu screen, or to change the playable character while on the Map Menu screen.
- If a **B Button** icon appears above a Curricular Character's head, press the **B Button** to interact with that character.
- When two treasure chests appear on the screen, press the **B Button** to select the treasure chest on the right.

6. Menu Screens

The following Menu screens appear in the game.

Save Selection Screen

- Create or delete a saved profile on the Save Selection screen.
- To recover a saved file that has been accidentally deleted, highlight a New save slot and press the following



buttons on the **Wireless Controller**: Home + Home + Help + Help + B + B + Help + Home + B. This will recover the deleted file.

- To unlock all the castle rewards in the game, highlight an existing saved profile and press the following buttons on the **Wireless Controller**: Home + Home + Help + Help + B + B + Help + Home + B.

Map Menu Screen

- Access the different areas of the game from the Map Menu screen.
- The player will need to find at least one key before the castle area can be accessed.
- To change the playable character, press the **B Button**.
- To exit the game, press the **Home Button**.
- View castle rewards on the Map Menu screen after every Gem Festival.



Learning Centre

- Access the learning curriculum content from the Learning Centre.



Level Select Screen

- Use the arrow buttons on the **D-Pad** to highlight an unlocked level.
- Press the **A Button** to select a highlighted level.
- Levels can only be unlocked once a previous level has been successfully completed.



7. In-Game Items

The following in-game items appear throughout the game.

Gems










- Players can collect Gems in every level.
- Players can also find Gems in treasure chests.
- When all of the levels in an area are completed, stars are rewarded to the player for the total number of Gems that they have collected.
- The game can be completed multiple times using a saved profile.
- Each completion will present the player with different Gems to collect.

Cleverberries

- Players can collect Cleverberries in every level.
- Players can also find Cleverberries in treasure chests.
- Cleverberries give the playable character one heart of health.

8. In-Game Obstacles

The following are some of the in-game obstacles that players will encounter. These in-game obstacles remove one heart of health if the playable character touches them.

Thorns	
Flytrap	
Spiked Flower	
Cactus	
Spiked Cactus	
Electric Box	
Large Floating Bubble	
Wooden Log	
Rubbish Bin	
Thorned Tumbleweed	
Fire Plant Projectiles	

9. In-Game Characters

The following are some of the in-game characters that players will interact with.

Curricular Characters



- The Curricular Characters teach fun facts about themselves.
- The Letter Curricular Characters can be found in the Letterland area of the Map Menu screen, or in the Learning Centre.
- The Number Curricular Characters can be found in the Numberville area of the Map Menu screen, or in the Learning Centre.
- The Shape Curricular Characters can be found in the Shapetown area of the Map Menu screen, or in the Learning Centre.
- The Colour Curricular Characters can be found in the Colour Springs area of the Map Menu screen, or in the Learning Centre.

Pixies



- The Pixies are silly and mischievous, and they do their best to prevent the player from finding the keys to Clever Castle.
- Some of the Pixies will remove one heart of health if the playable character touches them.
- The Pixies appear in many different shapes and colours; some fly, some swim, and some pop up from underground.



10. Automatic Shut-Off

To preserve battery life, the **Wireless Controller** will automatically go into sleep mode after approximately 1 minute without input. The unit can be turned on again by pressing the **D-Pad, Home Button, A Button** or **B Button**.

11. Screen Saver Mode

LeapLand Adventures™ will automatically save and quit the current game, then go into Screen Saver mode after approximately 20 minutes without input. To exit Screen Saver mode, press the **D-Pad, Home Button, A Button** or **B Button** on the **Wireless Controller**.

CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat sources.
3. Remove the batteries if the unit will not be in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.
5. Always keep the **Wireless Controller** and **HDMI Game Stick** away from water.
6. Examine the **Micro USB Power Cable** and the **HDMI Extender Cable** regularly, checking for damage to the cables, plugs and other parts. Do not use the **Micro USB Power Cable** or **HDMI Extender Cable** if there is any damage.
7. This toy is only to be connected to equipment bearing either of the following symbols:  or 

TROUBLESHOOTING

If you are unable to insert the **HDMI Game Stick** directly into the HDMI port on your television due to clearance issues, use the included **HDMI Extender Cable**.



If for some reason the unit stops working or malfunctions, please follow these steps:

HDMI Game Stick

1. Interrupt the power supply by unplugging the USB A Connector end of the **Micro USB Power Cable** from the USB port on your television or other qualified DC 5V adapter with output no less than 500mA.
2. Unplug the **HDMI Game Stick** from the HDMI port on your television.
3. Wait for 10 Seconds, then plug the **HDMI Game Stick** into the HDMI port on your television.
4. Plug the USB A Connector end of the **Micro USB Power Cable** into the USB port on your television or other qualified DC 5V adapter with output no less than 500mA. The unit will now be ready to play again.

Wireless Controller

1. Interrupt the power supply by removing the batteries.
2. Let the unit stand for 10 seconds, then replace the batteries.
3. The unit will now be ready to play again.
4. If the unit still does not work, replace with an entire set of new batteries.

OTHER NOTES

Static electricity may cause the **HDMI Game Stick** to malfunction. In cases where the **HDMI Game Stick** is malfunctioning due to static electricity, disconnect the **Micro USB Power Cable**, wait for 10 seconds, then reconnect the **Micro USB Power Cable** to reboot the **HDMI Game Stick**.

DECLARATION OF CONFORMITY

Hereby, Leapfrog, a division of VTech Electronics Europe Plc, declares that the radio equipment type 6132 is in compliance with The Radio Equipment Regulations 2017 (2017 No.1206). The full text of the Declaration of conformity is available at the following internet address:

www.leapfrog.com/en-gb/legal/eudoc

Frequency Band: 2408 MHz – 2472 MHz

Maximum RF power: <0.01 W

HDMI®

HIGH-DEFINITION MULTIMEDIA INTERFACE

The terms HDMI, HDMI High-Definition Multimedia Interface, and the HDMI Logo are trademarks or registered trademarks of HDMI Licensing Administrator, Inc.

  HDMI game stick connects TV USB A or 3rd party AC adapter with DC 5V 1A output through Micro USB Power cable



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Website: support.leapfrog.com.au

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Website: support.leapfrog.com.au

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Read our complete warranty policy online at leapfrog.com/warranty.

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