



Dance-Around Learning Hound

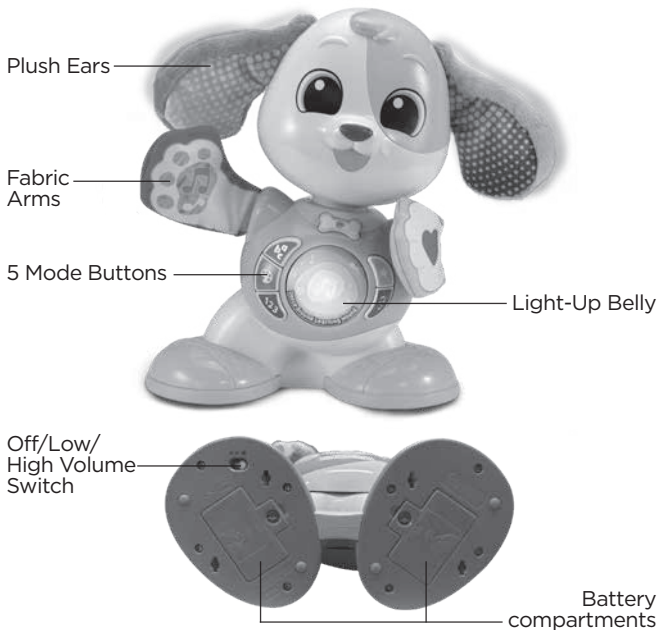


Instruction Manual

This manual contains important information. Please save it for future reference.

INTRODUCTION

Thank you for purchasing the **Dance-Around Learning Hound**. Dance along to colours, numbers and an alphabet song or groove to dance melodies. Play a game to encourage listening and moving fast and slow. This puppy likes to have a dog-gone good time showing off dance moves like “Tap your heart!” or “Lean to the side!” as its belly lights up in a rainbow of colours!



INCLUDED IN THE PACKAGE

- Dance-Around Learning Hound
- Quick Start Guide

WARNING

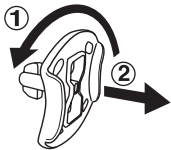
All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties, cords and packaging screws are not part of this toy and should be discarded for your child's safety.

NOTE

Please save this Instruction Manual as it contains important information.

Unlock the Packaging Locks

- ① Rotate the packaging locks 90 degrees anticlockwise.
- ② Pull out the packaging locks and discard.



GETTING STARTED

ACTIVATE NORMAL PLAY MODE

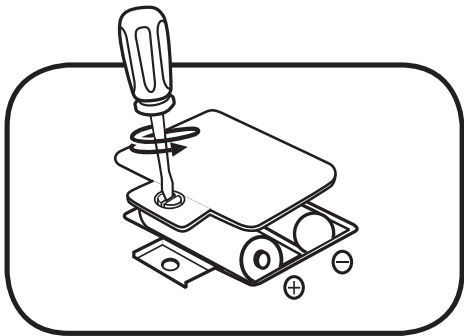
This product is in Try-Me mode in the package and can only be turned on by pressing the Alpha Grooves **b^a_c** button. To exit Try-me mode and activate normal play mode, please turn the toy Off and then back On.

BATTERY REMOVAL AND INSTALLATION

1. Make sure the unit is turned **Off**.
2. Find the battery covers located on the bottom of each foot. Use a screwdriver to loosen the screws, and then open the battery covers.
3. Remove old batteries by pulling up on one end of each battery.
4. Install 4 new AA (AM-3/LR6) batteries following the diagram inside the two battery boxes. (For best performance, alkaline batteries or fully charged Ni-MH rechargeable batteries are recommended.)
5. Replace the battery covers and tighten the screws to secure.

WARNING:

Adult assembly required for battery installation.
Keep batteries out of reach of children.



IMPORTANT: BATTERY INFORMATION

- Insert batteries with the correct polarity (+ and -).
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable batteries.
- Only batteries of the same or equivalent type as recommended are to be used.
- Do not short-circuit the supply terminals.
- Remove batteries during long periods of non-use.
- Remove exhausted batteries from the toy.
- Dispose of batteries safely. Do not dispose of batteries in fire.

RECHARGEABLE BATTERIES:

- Remove rechargeable batteries from the toy before charging.
- Rechargeable batteries are only to be charged under adult supervision.
- Do not charge non-rechargeable batteries.

Disposal of batteries and product



The crossed-out wheelee bin symbols on products and batteries, or on their respective packaging, indicates they must not be disposed of in domestic waste as they contain substances that can be damaging to the environment and human health.

The chemical symbols Hg, Cd or Pb, where marked, indicate that the battery contains more than the specified value of mercury (Hg), cadmium (Cd) or lead (Pb) set out in the Batteries and Accumulators Regulation.



The solid bar indicates that the product was placed on the market after 13th August, 2005.



Please dispose of your product and batteries responsibly.

In the UK, give this toy a second life by disposing of it at a small electricals collection point* so all of its materials can be recycled.

Learn more at:

www.leapfrog.co.uk/recycle

www.leapfrog.com.au/recycle

* Visit www.recyclenow.com to see a list of collection points near you.




PRODUCT FEATURES

1. Off/Low/High Volume Switch

To turn the unit **On**, slide the **Off/Low/High Volume Switch** to the **Low** » or **High** » position. To turn the unit **Off**, slide the **Off/Low/High Volume Switch** to the **Off** ● position.



2. Mode Buttons

Press one of the **Mode Buttons** to play: Alpha Grooves ^a_{b c}, Colour Combos , Number Jams ¹_{2 3}, Stoplight Game  or Puppy Playlist .



3. Light-Up Belly

Light-Up Belly shows different colours and flashes to the rhythm of the songs and music.



4. Automatic Shut-Off

To preserve battery life, the **Dance-Around Learning Hound** will automatically shut off after approximately 40 seconds without input. The unit can be turned on again by pressing any of the **Mode Buttons**.

ACTIVITIES

1. Alpha Grooves Mode

Press the button to dance along to an Alphabet Song and discover letter dance moves like, “W! Let’s wiggle!”



2. Colour Combos Mode

Press the button to dance to colour-inspired moves, such as “Yellow! Do the banana.” or jump and shout out for your favourite colour!



3. Number Jams Mode

Make your dance moves count from 1 to 10! Listen for counting dance moves like “Clap for 3!”



4. Stoplight Game Mode

Watch the Puppy’s belly light up in colours and dance fast (green), slow (yellow) or stop (red).



5. Puppy Playlist Mode

Press to hear and dance along to different melody playlists.



SONG LYRICS

INTRO SONG

Come on and step to the beat,
And dance, dance with me!

NUMBERS SONG

Life is so sweet,
When you count the beats with me!

COLOURS SONG

We're celebrating colours!
Jump up for your favourite one!

ALPHABET SONG

a, b, c, d, e, f, g, h, i, j, k, l, m, n, o, p, q, r, s, t, u, v, w, x, y, z!

CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat sources.
3. Remove the batteries if the unit will not be in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the unit stops working or malfunctions, please follow these steps:

1. Turn the unit **Off**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit **On**. The unit should now be ready to use again.
5. If the unit still does not work, install a new set of batteries.

Environmental Phenomena

The unit may malfunction if subjected to radio-frequency interference. It should revert to normal operation when the interference stops. If not, it may become necessary to turn the power **off** and back **on**, or remove and reinstall the batteries. In the unlikely event of an electrostatic discharge, the unit may malfunction and lose memory, requiring the user to reset the device by removing and reinstalling the batteries.

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PRODUCT WARRANTY/ CONSUMER GUARANTEES

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CONSUMER GUARANTEES

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IM-619400-001
Version:0