



# Fun-2-3 Instant Camera™



## Instruction Manual

This manual contains important information. Please save it for future reference.

91-003921-010 (US) (CA)

# INTRODUCTION

Thank you for purchasing the **Fun-2-3 Instant Camera™**. Pretend to take pictures while encouraging fine motor skills and pretend play. The five double-sided photo cards teach numbers, colors, shapes and animals.



# INCLUDED IN THE PACKAGE

- Fun-2-3 Instant Camera™
- 1 Tortoise photo card
- 1 Elephant photo card
- 1 Duck photo card
- 1 Fox photo card
- 1 Octopus photo card



- Quick Start Guide

## WARNING

All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties and packaging screws are not part of this toy, and should be discarded for your child's safety.

## NOTE

Please save this Instruction Manual as it contains important information.

## ATTENTION

Pour la sécurité de votre enfant, débarrassez-vous de tous les produits d'emballage tels que rubans adhésifs, feuilles de plastique, attaches, étiquettes et vis d'emballage. Ils ne font pas partie du jouet.

## NOTE

Il est conseillé de sauvegarder ce manuel d'instructions car il comporte des informations importantes.

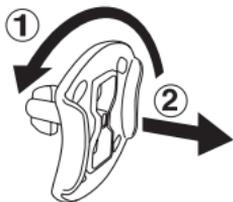


## NOTE

Please cut and discard the cords before playing with the unit. The cords are not part of the product and should be discarded for your child's safety.

### Unlock the Packaging Locks

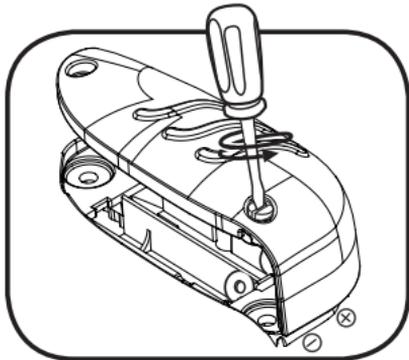
- 1 Rotate the packaging locks 90 degrees counterclockwise.
- 2 Pull out the packaging locks and discard.



## GETTING STARTED

### BATTERY REMOVAL AND INSTALLATION

1. Make sure the unit is turned **Off**.
2. Find the battery cover located on the back of the unit, use a screwdriver to loosen the screw and then open the battery cover.
3. Remove old batteries by pulling up on one end of each battery.
4. Install 2 new AAA (AM-4/LR03) batteries following the diagram inside the battery box.
5. Replace the battery cover and tighten the screw to secure.





## **WARNING:**

Adult assembly required for battery installation.  
Keep batteries out of reach of children.



## **ATTENTION :**

Les piles ou accumulateurs doivent être installés par un adulte. Tenir les piles ou accumulateurs hors de portée des enfants.

## **IMPORTANT: BATTERY INFORMATION**

- Insert batteries with the correct polarity (+ and -).
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable batteries.
- Only batteries of the same or equivalent type as recommended are to be used.
- Do not short-circuit the supply terminals.
- Remove batteries during long periods of non-use.
- Remove exhausted batteries from the toy.
- Dispose of batteries safely. Do not dispose of batteries in fire.

## **RECHARGEABLE BATTERIES**

- Remove rechargeable batteries from the toy before charging.
- Rechargeable batteries are only to be charged under adult supervision.
- Do not charge non-rechargeable batteries.

# PRODUCT FEATURES

## 1. Off/Low/High Volume Selector

To turn the unit **On**, slide the **Off/Low/High Volume Selector** to the **Low** » or **High** » position. To turn the unit **Off**, slide the **Off/Low/High Volume Selector** to the **Off** ● position.



## 2. Photo Cards

The front sides of the five double-sided **Photo Cards** feature an animal and its name with colors, shapes and numbers 1-5. The backs of the cards offer more advanced content with full scenes showing where the animals live, shapes to look for and more objects to count.



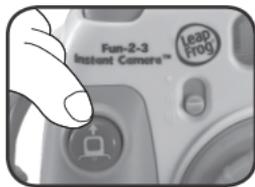
## 3. Shutter Button

Press the blue **Shutter Button** to hear phrases about taking photos, the Selfie Song or the camera asking for a specific photo. Insert a **Photo Card**, then press the blue **Shutter Button** to pretend to take photos. See the **Photo Card** shown in the back window and press the blue **Shutter Button** to learn about animals, shapes, colors, numbers, and more.



#### 4. Photo Print Button

Press the red **Photo Print Button** to hear the Camera Song, a phrase or the camera asking for a specific photo. Insert a **Photo Card**, then press the red **Photo Print Button** to pretend to print the photo, which automatically pops up.



#### 5. Day/Night Dial

Turn to hear zoom lens sounds, phrases about day and night, and other opposites.



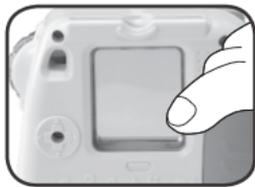
#### 6. Color Wheel Lens & Viewfinder

Turn the **Color Wheel Lens** to change the color from clear to yellow, blue or green as you look through the **Viewfinder**.



#### 7. Mirror

Play peek-a-boo or see yourself in the **Mirror** on the back of the camera.



#### 8. Card Storage Wrist Strap

Store all the **Photo Cards** with the camera by threading the **Wrist Strap** through the holes on each of the five **Photo Cards**. Once threaded, push all the **Photo Cards** past the sewn tab on the strap for secure storage.



## 9. Automatic Shut-Off

To preserve battery life, the **Fun-2-3 Instant Camera™** will automatically shut off after approximately 65 seconds without input. The unit can be turned on again by pressing any button, inserting a **Photo Card** into the camera or turning the **Day/Night Dial**.

### NOTE

Do not place any object into the **Photo Card Slot** other than the **Photo Cards** provided with the **Fun-2-3 Instant Camera™**.

### NOTE

If the unit powers down or if the light fades out during play, please install a new set of batteries.

## ACTIVITIES

### 1. Pretend to Take Photos

Pretend to take photos by placing one of the five double-sided **Photo Cards** into the camera and pressing the **Shutter Button**. Pretend to print the photo from the camera by pressing the **Photo Print Button**. Encourage children to use their imagination by looking into the viewfinder and pressing the **Shutter Button** to pretend to take photos.



### 2. Find the Photo Game

Press the **Photo Print Button** three times or press the **Shutter Button** five times to hear the Find the Photo Game tune. Then follow the prompt to insert one of the five **Photo Cards**. Hear the camera celebrate and describe the picture when you have inserted the matching photo.



### 3. Opposites Play

Turn the **Day/Night Dial** to learn about opposites: day and night, light and dark, sun and moon.



## SONG LYRICS

### Camera Song

Look around,  
Let's explore.  
Colors and shapes,  
Animals and more.  
Come take pictures with me!

### Animal Song

Watching all the animals,  
Let's take their picture.  
Look where they live and play.  
See them in the night and day!

### Selfie Song

Turn the camera  
So we're face to face.  
Hold out your arm,  
Keep it in place.  
5, 4, 3, 2, 1.  
(photo click)  
It's a selfie!

## CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat sources.
3. Remove the batteries if the unit will not be in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

## TROUBLESHOOTING

If for some reason the unit stops working or malfunctions, please follow these steps:

1. Turn the unit **Off**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit **On**. The unit should now be ready to use again.
5. If the unit still does not work, install a new set of batteries.

## Environmental Phenomena

The unit may malfunction if subjected to radio-frequency interference. It should revert to normal operation when the interference stops. If not, it may become necessary to turn the power **Off** and back **On**, or remove and reinstall the batteries. In the unlikely event of an electrostatic discharge, the unit may malfunction and lose memory, requiring the user to reset the device by removing and reinstalling the batteries.

## Impact de l'environnement

Une défaillance de fonctionnement de l'appareil peut survenir s'il est sujet à des interférences avec les fréquences radioélectriques. Le fonctionnement normal de l'appareil devrait reprendre avec l'arrêt des interférences. Si ce n'est pas le cas, il peut s'avérer nécessaire d'éteindre et rallumer l'appareil ou de retirer et réinstaller les piles. Dans l'éventualité peu probable d'une décharge électrostatique, un mauvais fonctionnement et une perte de mémoire de l'appareil peuvent se produire. L'utilisateur doit alors retirer et réinstaller les piles pour réinitialiser l'appareil.

### NOTE

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

### CAUTION

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

**IMPORTANT NOTE:**

If the problem persists, please call our **Consumer Services Department** at **1-800-701-5327** in the U.S. and Canada, or email **support@leapfrog.com**. Creating and developing LeapFrog products is accompanied by a responsibility that we take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to contact us with any problems and/or suggestions you might have. A service representative will be happy to help you.

**Supplier's Declaration of Conformity****47 CFR § 2.1077 Compliance Information**

Trade Name: LeapFrog®  
Model: 6122  
Product Name: Fun-2-3 Instant Camera™  
Responsible Party: LeapFrog Enterprises, Inc.  
Address: 2200 Powell Street, Suite 500  
Emeryville, CA 94608  
Website: leapfrog.com

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS: (1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRE OPERATION.

**CAN ICES-003 (B)/NMB-003(B)**



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