

LeapMOVE LEARNING WITH MOTION



Product Information Guide

This guide contains important information.

Please keep it for future reference.

INTRODUCTION

Thank you for purchasing LeapMove®. Jump into 15 adventures filled with fun motion-based learning games to explore maths, reading, problem-solving skills and more! LeapMove® will have your child jumping, ducking, dancing and staying active – all while building a strong foundation for school success.

Adjustment Dial

Adjust the camera angle

Camera

Lens Cover Ring

Open/close the lens cover

Power Button

Adjustable Clip

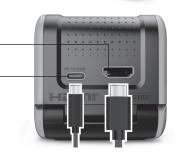
Clip to mount it on top of the TV



HDMI Port

USB Type-C port

Connect to a USB port on the TV or an external USB power supply



INCLUDED IN THIS PACKAGE

- LeapMove[®]
- · One USB Type-C cable
- · One HDMI cable
- · One Quick Start Guide
- · One Product Information Guide

WARNING: All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties, cords and packaging screws are not part of this toy and should be discarded for your child's safety.

NOTE: Please keep this Guide as it contains important information.

GETTING STARTED

INITIAL SETUP

Follow the steps in the Quick Start Guide for initial setup. For troubleshooting tips and FAQs, please visit LeapFrog.com/LeapMove

INTERACT WITH MENUS

- · Start with both hands at your sides.
- Raise one hand above your waist to make a hand icon appear on screen.
- Hold the hand icon still, over the desired option, until the circle is full and the option has been activated.
- Step to the left or right to reach different menu options.
- Either hand can be used, but only one hand may be used at a time, keeping your other hand down at the side.
- · Don't move your hands behind your body.
- · Lower your hand below your waist to deactivate the hand icon.

MENU SCREENS

Profile Menu

- Create a new profile or select a saved profile to play.
- To reset profiles, please see the LEAPFROG CONNECT instructions below.
- · Choose Setup Guide to replay the setup video.

Main Menu

- Play in Adventure mode to become a Guardian of the Forest.
- Play any game in FreePlay mode.
- See your achievements in **Trophies**.
- More Games are available at LeapFrog. com/LeapMove.
- Select the Back button to go back to the previous menu.

Adventures Menu

- Choose an Adventure and train to become a Guardian of the Forest.
- Complete each Adventure to unlock the next.
- Choose from the included games to play.

Free Play Menu

- Choose from the included games to play.
- Select the left and right arrows to see all 10 games.









Trophies

- Complete Adventures to earn trophies.
 Trophies are displayed in the Trophies Menu.
- Earn up to 15 trophies by completing all 15 Adventures.
- Select the left and right arrows to go to the next Trophy area.

Included Learning Games

The 10 included learning games explore a wide variety of learning skills. Play these games from the Adventures Menu or select a game from the Free Play Menu to play.

Learning Levels

The included learning games include three learning levels and progressive game play that grows with your child.



Choose a Learning Level to play. Learning Levels explore skills from Preschool to

Primary, and can be changed before each learning game.

Level 1:

Preschool – Uppercase & lowercase letters, letter sounds, spelling with short vowels, counting.

Level 2:

Preschool – Alphabetical order, number and shape recognition, phonics & spelling.

Level 3:

Primary School - Spelling with digraphs, rhyming words, long vowels, skip counting, addition & subtraction.

How To Play:

- Choose a game to play.
- Choose a Learning Level to play in the game.
- Watch the instructions for the game in the How To Play video. You can replay this video again from the Learning Level menu.
- Each game starts by having you stand in the the circle until it turns green. Then you can move around according to the game instructions.
- Always stand 6 feet back from the TV so the game knows where you are. Don't get too close or too far away.
- To exit a game, cross your arms, touching your RIGHT shoulder with your LEFT hand, and your LEFT shoulder with your RIGHT hand.

Game Score Menu

- Choose Continue to play the next game level.
- Choose Replay to play the same game level again.
- Choose Exit to return to the previous menu.

Enchanted Orbs

Step left and right to move around, then use your hands to touch and collect the orbs. Crouch to avoid obstacles.

Teaches: Letters, Rhyming

Forest Friends

Move your arms to create a bridge so the animals and objects can reach their destinations.

Teaches: Sorting & Problem Solving







Super Smasher

Step left and right to move, then use your hands and feet to smash geodes. Bring your hands together to practise addition skills

Teaches: Addition & Subtraction

Flying Dragon

Transform into a Dragon, then flap your arms to fly. Step left and right to avoid obstacles. Clap your hands to use Dragon's Breath.

Teaches: Numbers, Shapes, Addition & Subtraction



Transform into a Cat. Step left and right to move and bounce the ball to break bricks. Jump with your fist in the air to use Paw Power.

Teaches: Numbers. Addition & Subtraction

Crystal Cavern

Step left and right to hide behind crystals to avoid the spotlight. When the spotlight shines elsewhere, use your hands to collect the keys.

Teaches: Letter Sounds, Body Awareness

Bubble Pop

Transform into an Armadillo. Step left and right, and jump to keep the bubbles in the air. Clap to pop the correct bubbles.

Teaches: Number Sequences, Skip Counting











Armadillo Dash

Transform into an Armadillo. Jump and crouch to get through the path. Avoid obstacles and collect stars and letters. Shake your body to escape traps.

Teaches: Spelling, Phonics

Fruit Friends

Step left and right, and use your hands to collect fairy dust to grow cute creatures. Wave and jump to protect them.

Teaches: Phonics

Dance!

Follow the Fox's dance moves and dance to nine fun songs.







LeapFrog® Connect

Connect LeapMove to download the 2 Bonus Games, get the latest device updates, set rest timers, and reset player profiles.

On your Windows® or Mac® computer, go to LeapFrog.com/LeapMove and follow the instructions to install LeapFrog® Connect.

* System requirements can be found at https://www.leapfrog.com/system-requirements

Note: To save power, the device will automatically turn off if no input or movement is detected after 18 minutes.



SAFETY INFORMATION

Safety information when using power supply for toys



Note: The USB charger or AC/DC adaptor is referred to as "power supply" throughout the manual.

LeapFrog® recommends a power supply of the below specification: USB port for power supply:

The power input to USB port is DC === 5V, with a minimum of 0.5A.

- If using a USB charger or AC/DC adaptor, this toy should only be used with a power supply suitable for use with toys.
- The power supply is not a toy.
- This toy is not intended for use by children under 3 years old.
- Do not connect the toy to more than the recommended number of power supplies.
- Never clean a plugged in toy with liquid.
- Please examine the power supply periodically for conditions that may result in the risk of fire, electric shock, or injury to persons (such as damage to the supply cord, output cord, plug, blades, housing, or other parts) and that, in the event of such conditions, the power supply should be scrapped.
- Power supplies for tovs are not intended to be used as tovs. and the use of these products by children shall be under the full supervision of parents.
- This toy is only to be connected to equipment with either of the following symbols:
 or

Disposal of batteries and product



The crossed-out wheelie bin symbols on products and batteries, or on their respective packaging, indicates they must not be disposed of in domestic waste as they contain substances that can be damaging to the environment and human health.



The chemical symbols Hg, Cd or Pb, where marked, indicate that the battery contains more than the specified value of mercury (Hg), cadmium (Cd) or lead (Pb) set out in the Batteries and Accumulators Regulation.

The solid bar indicates that the product was placed on the market after 13th August, 2005.

Please dispose of your product and batteries responsibly. In the UK, give this toy a second life by disposing of it at a small electricals collection point* so all of its materials can be recycled.

Learn more at:

www.leapfrog.co.uk/recycle www.leapfrog.com.au/recycle

* Visit www.recyclenow.com to see a list of collection points near you.

CARE & MAINTENANCE

- 1. Keep the unit clean by wiping it with a slightly damp cloth.
- Keep the unit out of direct sunlight and away from any direct heat sources.
- Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.
- Examine the USB Type-C and the HDMI cables regularly. Check for damage to the cables, plugs and other parts. Do not use the USB Type-C or HDMI cables if there is any damage.
- 5. NEVER try to dismantle the unit.

TROUBLESHOOTING

Electrostatic discharge or Electrical fast transient/burst may cause the unit to malfunction. Or for some reason the program/activity stops working, please follow these steps:

Unplug the USB cable from **LeapMove**® to power it off. Wait for 10 seconds and plug the USB cable back into **LeapMove**®. Then, press the power button for 2 seconds to power it on. **LeapMove**® is now ready to play with again.

If lens cover becomes stuck, rotate green lens cover ring counterclockwise until it stops, and then rotate clockwise until it stops.

WARNING

A very small percentage of the public, due to an existing condition, may experience epileptic seizures or momentary loss of consciousness when viewing certain types of flashing colours or patterns, especially on television. While **LeapMove®** does not contribute to any additional risks, we do recommend that parents supervise their children while they play video games. If your child experiences dizziness, altered vision, disorientation, or convulsions, discontinue use immediately and consult your physician. Please note that focusing on an LCD screen at close range for a prolonged period of time may cause fatigue or discomfort. We recommend that children take a 15-minute break for every hour of play.

DISCLAIMER AND LIMITATION OF LIABILITY

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USB Cable: The USB cable provided with this product complies with FCC and other regulatory emission limits. If using a USB cable other than the one provided, please note that in order not to exceed FCC and other regulatory emissions limits, a shielded cable must be used.

CONSUMER SERVICES

Creating and developing <code>LeapFrog®</code> products is accompanied by a responsibility that we at <code>LeapFrog®</code> take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department with any problems and/or suggestions that you might have. A service representative will be happy to help you.

UK Customers:

Phone: 01702 200244 (from UK) or +44 1702 200244 (outside UK)

Website: www. leapfrog.co.uk/support

Australian Customers:

Phone: 1800 862 155

Website: support.leapfrog.com.au

NZ Customers:

Phone: 0800 400 785

Website: support.leapfrog.com.au

PRODUCT WARRANTY/ CONSUMER GUARANTEES

UK Customers:

Read our complete warranty policy online at leapfrog.com/warranty.

Australian Customers:

VTECH ELECTRONICS (AUSTRALIA) PTY LIMITED – CONSUMER GUARANTEES

Under the Australian Consumer Law, a number of consumer guarantees apply to goods and services supplied by VTech Electronics (Australia) Pty Limited. Please refer to leapfrog.com/en-au/legal/warranty for further information.



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