Step up the learning with more Zippity™ games!

Dance, jump, play and learn!

*Coming in late 2009. Learning games sold separately. All learning games may not be available in all countries. Actual cover and character art may vary.
Zippity™ Learning Skills

8 built-in games introduce a range of school skills!

Memory Skills
Numbers & Mathematics
Shapes
Letters & Language Skills
Colors/Colours
Music, Art & Culture Skills
Problem-solving
Spanish Vocabulary

Mickey Says
Goofy’s Fancy Dancing
Darby’s Honey Pot Jam
Super Sleuths on the Case
Tool Box Beat
Handy Manny Fix It Up
June’s Twist n’ Twirl
Rocket’s Musical Mission

Look for updates and more exciting Zippity news at leapfrog.com/zippity

See the Learning.™

See your child’s play and learning with the LeapFrog® Learning Path. With each LeapFrog toy on your child’s path, you can see the skills your child is exploring during play, learn about what comes next and discover creative learning ideas that are tailored uniquely to your child.

leapfrog.com/learningpath

Built-In Learning Path!

The Zippity™ system includes an offline version of the LeapFrog® Learning Path that focuses on Zippity games and activities. When you turn on the Zippity system, go to the Learning Path section to see the skills your child is exploring as he/she plays.
Getting Started

Product Assembly (Assembly only by an adult.)

1. Install the stabilizer/stabiliser by snapping it into the bottom of the main unit as shown. The stabilizer/stabiliser cannot be removed once it is installed.

2. Install the bopper by inserting it into the main unit as shown.

Note: An adult can detach the bopper at any time by inserting a screwdriver into the quick release slot and pulling up on the bopper to remove it.

Battery Installation—Main Unit & Console

1. Loosen the screw on the main unit battery compartment with a Phillips screwdriver and remove the covers.

2. Insert 4 new C (called LR14 in some countries) alkaline batteries in the main unit as shown in the polarity (+/-) diagrams inside the battery compartments.

3. Replace battery door securely and tighten the screws.

4. Repeat steps 1 - 3 to install batteries in the console.
Connecting to the TV

Note: Make sure both the TV and the ZIPPITY™ console are turned off before connecting.

Console

Setup in North America

1. Connect the console to the TV by plugging the AV cable into the matching video-in/ composite (yellow) and audio (white and red) input terminals. Make sure the console and the AV cable is out of the path of play.
   
   **Note:** Older TVs without video/audio inputs may require an additional adapter, not available from Leapfrog.

   For TVs with a single audio input, connect the yellow and white connectors to the matching yellow and white input terminals.

2. Make sure there is a clear line-of-sight between the console and the main unit. The main unit should be no more than 15 feet away from the console.

3. Turn on the console.

4. Turn on the TV.

Setup outside of North America

1. Connect the included SCART connector or Euro-connector to the SCART input on the TV. Plug the colored/coloured cables on the console into the matching video (yellow) and audio (white) input jacks on the SCART connector. Set the TV to video mode.

2. Make sure there is a clear line-of-site between the console and the main unit. The main unit should be no more than 15 feet away from the console.

3. Turn on the console.

4. Turn on the TV.

Main Unit

1. Turn on the switch located at the bottom of the unit.
   
   **Note:** The ZIPPITY system will automatically turn off after a period of inactivity. You can wake it up again by moving the bopper.

Storage

When you are ready to put the ZIPPITY™ system away, an adult can detach the bopper by inserting a flat-head screwdriver into the quick release slot and simultaneously pulling the bopper out. Remember to turn off the console power button and to turn off the switch on the bottom of the base unit.

Learning You Trust, Characters They Love

The ZIPPITY learning system comes with 8 built-in activities featuring characters from Mickey Mouse Clubhouse, My Friends Tigger & Pooh, Little Einsteins and Handy Manny.

Starting Play

1. Take off your child’s shoes, socks and any jewelry and clear space around the main unit.

2. Turn on the ZIPPITY console and main unit.

3. Have your child stand on the orange “home” spot on the mat.

4. Select your English language preference for the pronunciation and spelling used in your country (required first time only).

   **Note:** You can change the language version at any time by going to the Sign In screen. Stand on the red and green spots on the mat and simultaneously push the bopper up (away from you).

5. Create a profile. You can create a profile for each child who will be using the ZIPPITY system (up to 3 profiles).

6. Select a profile on the Player Select screen.

7. Choose a character to play with!

8. To exit a game, press the Home Button.

Earn Cool Rewards

The more kids play, the more points they earn. Kids can use their points to unlock favorite/favourite characters, cute decorations and more cool rewards!

Two Levels of Play

Each activity has two levels of play that calibrate to your child’s learning pace.
Included Games Overview

**Goofy’s Fancy Dancing**
Move and groove to learn numbers! Goofy demonstrates a sequence of moves, then your child can join in. Dancing in rhythm earns extra points!

**Learning Skills:**
Memory skills, following directions, numbers (1-10), shapes

**Mickey Says**
Learn about shapes and numbers with Mickey and Minnie! Do what Mickey says, but only when he says “Mickey says!” Each correct move earns extra points!

**Learning Skills:**
Colors/colours, numbers (1-10), more than/less than, addition

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**Super Sleuths on the Case**
Help the Super Sleuths solve a mystery in the Hundred Acre Wood! Children can steer their scooter to find clues. Choosing the correct path earns points!

**Learning Skills:**
Making observations, collecting information, problem-solving skills, logic and reasoning skills

**Darby’s Honey Pot Jam**
Make beautiful music with Darby, Tigger and Pooh! Learn song sequences together, then let the jam begin. Play the instruments in rhythm to earn extra points and a bonus round!

**Learning Skills:**
Memory skills, music, rhythm and tempo

Images in this guide represent gameplay only; not actual screenshot pixelation.
**Tool Box Beat**

Construct songs with Dusty, Pat and Stretch! Learn music sequences with Manny’s crew, then repeat the beat. Play the instruments in rhythm to earn extra points and a bonus round!

**Learning Skills:**
Memory skills, music, rhythm and tempo

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**Handy Manny Fix It Up**

Use your phonics skills to help Handy Manny fix the playground! Children can hammer, screw and saw to answer questions and complete projects for Manny. Each completed task earns points!

**Learning Skills:**
Measurement, letter names and sounds, upper- and lowercase letters, word building, Spanish vocabulary

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**June’s Twist n’ Twirl**

Move gracefully to classical music as you learn dance moves with June. Dancing in rhythm earns extra points!

**Learning Skills:**
Memory skills, music, following directions

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**Rocket’s Musical Mission**

Soar around the world on a musical learning journey! Steer Rocket through the ocean to pick up instruments and glide through the air to find shapes. Pick up bonus items for a boost!

**Learning Skills:**
Colors/colours, shapes, musical sounds, musical instruments, map skills, exposure to world landmarks, famous works of art and classical composers
**Instructions for Care**

**FOR INDOOR, DRY LOCATION USE ONLY**

Keep food and beverages away from the product. Do not spill liquid of any kind on this product as it may render it inoperable. Clean gently with a soft, dry cloth. Do not use soap, detergent or other chemicals. Never submerge the unit in water. Allow to dry before reuse. Avoid prolonged exposure to extreme temperatures and direct sunlight. Avoid dropping the unit. Never try to dismantle it.

**CAUTION**: Routinely check this product for proper and safe condition. If there is any damage or broken parts, remove product from use.

**Soins et entretien**

**A UTILISER UNIQUEMENT EN INTÉRIEUR, DANS UN ENDOIT SEC.**


**ATTENTION**: Vérifiez régulièrement que ce jouet est en bon état et qu'il ne présente pas de danger. Dans le cas contraire (par exemple, s'il est cassé à certains endroits), nez ce jouet hors de portée des enfants.

**Battery Information**

Requires 8 C (called LR14 in some countries) alkaline batteries, not included. Replace batteries when notified by the Low Battery Indicator.

**Battery Safety**

Batteries are small objects. Batteries must be replaced by an adult. Follow the polarity (+/-) diagram in the battery compartment. Promptly remove dead batteries from the product. Dispose of used batteries properly. Remove batteries for prolonged storage. Only batteries of the same or equivalent type as recommended are to be used.

**DO NOT** incinerate used batteries.

**DO NOT** dispose of batteries in fire, as batteries may explode or leak.

**DO NOT** mix old and new batteries or types of batteries (i.e., alkaline/standard).

**DO NOT** recharge non-rechargeable batteries.

**DO NOT** short-circuit the battery terminals.

**Sécurité relative aux piles**

Les piles sont des objets de petite taille. Le remplacement des piles doit être effectué par un adulte. Respectez le schéma de polarité (+/-) reproduit dans le compartiment des piles. Enlevez rapidement les piles usagées du jouet. Suivez les procédures appropriées pour les décharger et les remplacer. Enlevez les piles en cas de non-utilisation prolongée. Utilisez uniquement des piles ou accumulateurs du type recommandé ou d'un type équivalent.

**NE PAS** incinérer les piles usagées.**NE PAS** jeter les piles au feu car elles peuvent exploser ou fuir.

**NE PAS** mélanger piles usagées et piles neuves, ni différents types de piles (c'est-à-dire alkaline/standard).

**NE PAS** recharger des piles non rechargeables.

**NE PAS** utiliser des piles rechargeables. Le produit pourrait ne pas fonctionner correctement ou **NE PAS** fonctionner du tout.

**NE PAS** court-circuiter les bornes d'alimentation.

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**Troubleshooting**

**Symptom**

Console or main unit does not turn on or does not respond

**Try This**

- Make sure console power light is on
- Make sure the switch located on the bottom of the main unit is “ON”
- Make sure the SCART connector or Euroconnector is correctly inserted in the SCART input on the TV
- Make sure that the correct colored cable on the unit is plugged into the matching video (yellow) input jack on the SCART connector
- Adjust the volume settings on the TV

**Symptom**

Power light on but no picture on TV

**Try This**

- Make sure the yellow video connector is fully inserted in the correct input jack on the TV
- Make sure the SCART connector or Euroconnector is correctly inserted in the SCART input on the TV
- Make sure that the correct colored cable on the unit is plugged into the matching video (yellow) input jack on the SCART connector
- Make sure you have selected the correct video input on your TV

**Symptom**

Power light on but no sound from TV

**Try This**

- Make sure the white and red audio connectors are fully inserted in the correct input jacks
- Make sure the SCART connector or Euroconnector is correctly inserted in the SCART input on the TV
- Make sure that the correct colored cable on the unit is plugged into the matching audio input jacks (red and white) on the SCART connector
- Adjust the volume settings on the TV

**Symptom**

Low Battery Indicator appears on-screen

**Try This**

- Replace the batteries in the console

For a more detailed list of troubleshooting hints and other helpful information, go to leapfrog.com/support.
Power Adapter Care & Safety Information

POWER ADAPTER SAFETY
(Adapter sold separately, available from LeapFrog Enterprises, Inc.)

WARNING: Adapter cord could be a strangulation hazard.

CAUTION-ELECTRIC TOY: Not recommended for children under 3 years of age. As with all electrical products, precautions should be observed during the handling and use to prevent electrical shock.

FOR INDOOR, DRY-LOCATION USE ONLY.
The transformer (which is part of the power adapter) is not a toy and should be connected to the electrical outlet by an adult. It should be periodically examined for conditions that may result in the risk of fire, electrical shock or injury to persons, such as damage to the cord, plug, blisters, housing or other parts, and in the event of such conditions, the transformer must not be used until the damage is repaired.

The toy must be used only with the recommended transformer.
The toy is not to be connected to a higher than the recommended number of power supplies.
Toys to be cleaned with a liquid are to be disconnected from the transformer before cleaning.
To clean the transformer, disconnect it from the wall and clean with a cloth dampened with water.
Do not immerse in water or use soap or other chemicals. Allow to dry before reusing.
Do not connect to the electrical outlet if wet or damaged.

AC Adapter Electrical Ratings:
US, CAN Input: —120VAC, 60Hz
UK Input: —230V, 50Hz
Australia and New Zealand Input: —240V, 50Hz
Output: DCSV, 500mA, 2.5VA

CONSIGNES DE SÉCURITÉ POUR L'UTILISATION DE L’ADAPTATEUR
(Adaptateur vendu séparément, produit LeapFrog Enterprises, Inc.)

AVERTISSEMENT : Le cordon de l’adaptateur peut provoquer un risque d’électrocution.

ATTENTION CE JOUET FONCTIONNE À L’ÉLECTRICITÉ : Ne convient pas aux enfants de moins de 3 ans. Comme tous les objets utilisant du courant électrique, ce produit doit être manipulé avec précaution pour éviter tout risque de décharge électrique.

A UTILISER UNIQUEMENT EN INTERIEUR, DANS UN ENDROI SEC.
The transformer is not a toy and it is recommended that it be placed in a dry area. For children under 3 years of age, it should be periodically examined for conditions that may result in the risk of fire, electrical shock or injury to persons, such as damage to the cord, plug, blisters, housing or other parts, and in the event of such conditions, the transformer must not be used until the damage is repaired.

Le jouet doit être utilisable avec l’adaptateur recommandé.
Le jouet ne doit pas être branché à plus de six accessoires que le nombre recommandé.
Débrancher le jouet de l’adaptateur avant de le nettoyer avec du liquide.
Pour nettoyer l’adaptateur, débranchez-le d’abord de la prise murale et utilisez ensuite un tissu humide pour le nettoyer.
Ne pas immerger le produit dans l’eau et ne pas utiliser de savon ou autres produits chimiques pour le nettoyer.
Attendre que le produit ait séché avant de le réutiliser.
Ne pas brancher l’adaptateur si celui-ci est humide ou endommagé.

Voltage de l’adaptateur
Voltage d’entrée pour les États-Unis et le Canada : —120VAC, 60Hz
Voltage d’entrée pour le Royaume-Uni : —230V, 50Hz
Voltage d’entrée pour l’Australie et la Nouvelle-Zélande : —240V, 50Hz
Voltage de sortie : DCSV, 500mA, 2.5VA
FCC NOTICE:
This device complies with Part 15 of the FCC rules. Operation is subject to the following two conditions:
1) This device may not cause harmful interference, and
2) This device must accept any interference received, including interference that may cause undesired operation.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:
• Reorient or relocate the receiving antenna.
• Increase the separation between the equipment and receiver.
• Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
• Consult the dealer or an experienced radio/TV technician for help.

NOTE: Changes or modifications to this unit not expressly approved by LeapFrog Enterprises, Inc., could void the user’s authority to operate the equipment.

CANADA:
This Class B digital apparatus complies with Canadian ICES-003.
Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada.

Environmental Phenomena
• The unit may malfunction if subjected to radio-frequency interference. It should revert to normal operation when the interference stops. If not, it may become necessary to turn the power off and back on, or remove and reinstall the batteries.
• In the unlikely event of an electrostatic discharge, the unit may malfunction and lose memory, requiring the user to reset the device by removing and reinstalling the batteries.

Impact de l’environnement
• Une défaillance de fonctionnement de l’appareil peut survenir s’il est sujet à des interférences avec les fréquences radioélectriques. Le fonctionnement normal de l’appareil devrait reprendre avec l’arrêt des interférences. Si ce n’est pas le cas, il peut s’avérer nécessaire d’éteindre et rallumer l’appareil ou de retirer et réinstaller les piles.
• Dans l’éventualité peu probable d’une décharge électrostatique, un mauvais fonctionnement et une perte de mémoire de l’appareil peuvent se produire. L’utilisateur doit alors retirer et réinstaller les piles pour réinitialiser l’appareil.

U.S. Consumer Service Contact: Visit our U.S. Consumer Support website at www.leapfrog.com/support 24 hours a day.

Canada Consumer Service Contact: Visit our Canada Consumer Support website at www.leapfrog.ca/support 24 hours a day.

U.K. Consumer Service Contact: Visit our U.K. Consumer Support website at www.leapfrog.co.uk/support 24 hours a day.

Australia Consumer Service Contact: Please submit questions to our support staff via email at info@funtastic.com.au.

LIMITED WARRANTY: Subject to a limited three (3) month warranty. Visit our website at www.leapfrog.com for full details of the warranty provided in your country. LeapFrog shall not be liable for any incidental or consequential damages for the breach of any warranty on this product. Some jurisdictions do not allow the exclusion or limitation of incidental or consequential damages, or limitation on how long an implied warranty lasts, so the above limitations or exclusions may not apply to you.

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leapfrog.com
For ages 3-5 years.
Convient aux enfants de 3 à 5 ans.

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